



# Cycle-Bounded Model Checking of PLC Software via Dynamic LBE

Dimitri Bohlender | Daniel Hamm | Stefan Kowalewski

SAC SVT 2018, April 12, 2018

# Outline

## Introduction

- Model Checking PLC Software
- Motivation

## Dynamic LBE-based Cycle-BMC

- Concept
- Experiments

## Conclusion

# Outline

## Introduction

- Model Checking PLC Software
- Motivation

## Dynamic LBE-based Cycle-BMC

- Concept
- Experiments

## Conclusion

# Outline

## Introduction

- Model Checking PLC Software
- Motivation

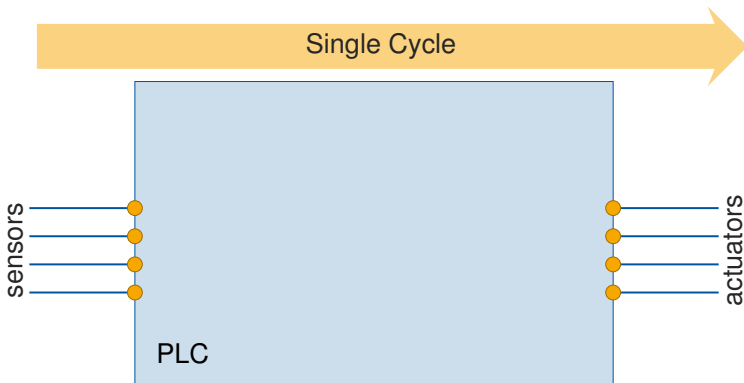
## Dynamic LBE-based Cycle-BMC

- Concept
- Experiments

## Conclusion

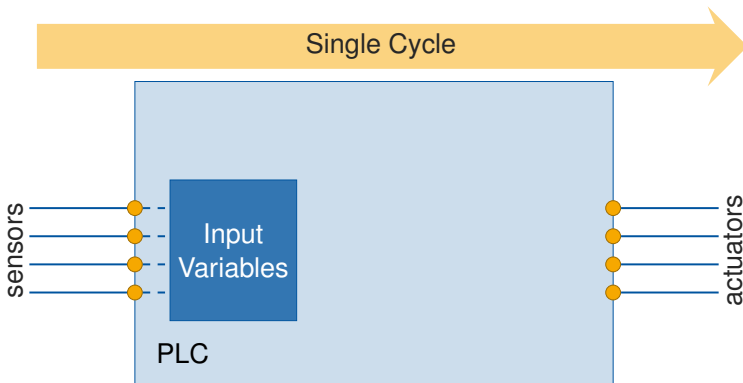
# Programmable Logic Controllers (PLCs)

- ▶ PLCs are devices tailored to the domain of **industrial automation**, e.g. for actuating valves of a tank
- ▶ Realise **reactive systems**, repeatedly executing the same task



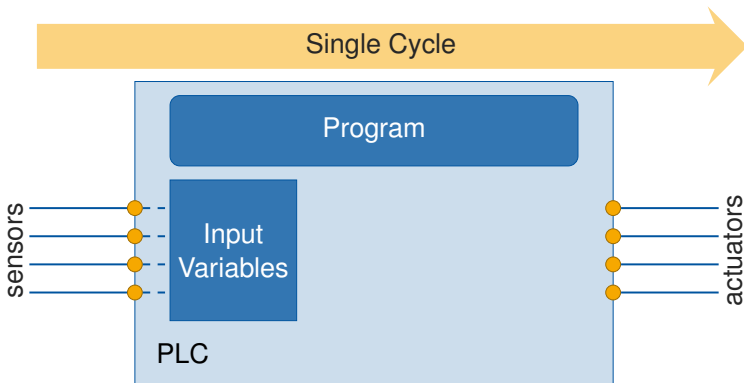
# Programmable Logic Controllers (PLCs)

- ▶ PLCs are devices tailored to the domain of **industrial automation**, e.g. for actuating valves of a tank
- ▶ Realise **reactive systems**, repeatedly executing the same task



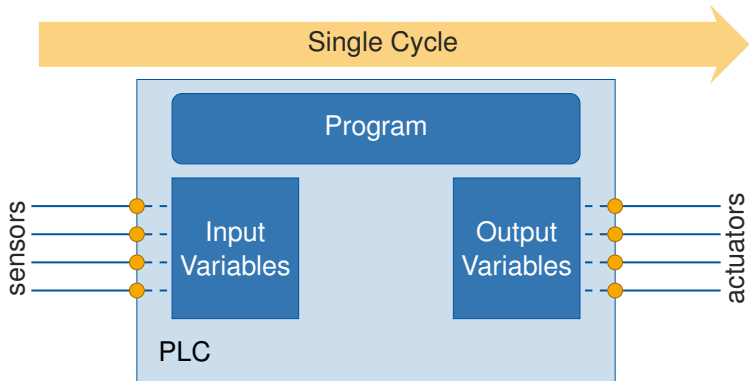
# Programmable Logic Controllers (PLCs)

- ▶ PLCs are devices tailored to the domain of **industrial automation**, e.g. for actuating valves of a tank
- ▶ Realise **reactive systems**, repeatedly executing the same task



# Programmable Logic Controllers (PLCs)

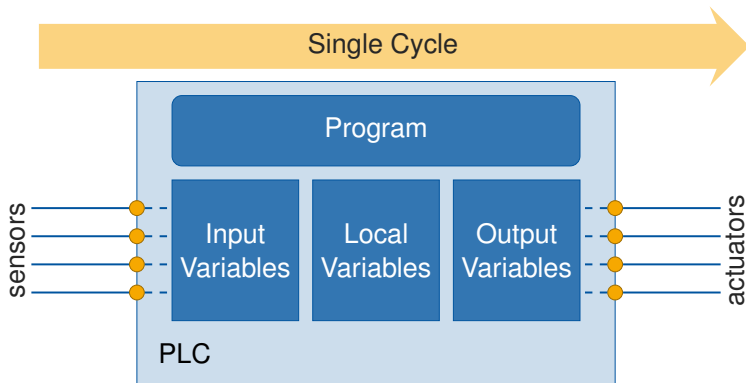
- ▶ PLCs are devices tailored to the domain of **industrial automation**, e.g. for actuating valves of a tank
- ▶ Realise **reactive systems**, repeatedly executing the same task





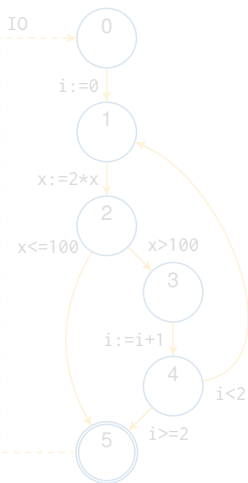
# Programmable Logic Controllers (PLCs)

- ▶ PLCs are devices tailored to the domain of **industrial automation**, e.g. for actuating valves of a tank
- ▶ Realise **reactive systems**, repeatedly executing the same task



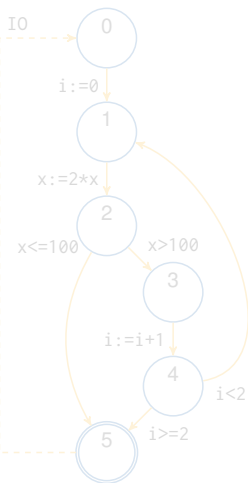
# PLC Software

- ▶ Programmed via textual and graphical languages from the **IEC 61131-3**
- ▶ Feature **no recursion**
- ⇒ Formalised as **Control Flow Automaton**
- ▶ Program may be **unstructured**
- ▶ Program semantics may translate to guards with **intersecting conditions**



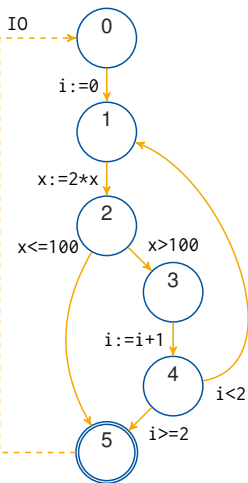
# PLC Software

- ▶ Programmed via textual and graphical languages from the IEC 61131-3
- ▶ Feature **no recursion**
- ⇒ Formalised as Control Flow Automaton
- ▶ Program may be **unstructured**
- ▶ Program semantics may translate to guards with **intersecting conditions**



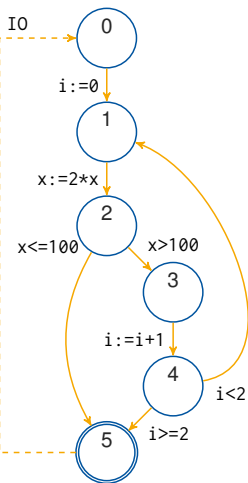
# PLC Software

- ▶ Programmed via textual and graphical languages from the IEC 61131-3
- ▶ Feature **no recursion**
- ⇒ Formalised as **Control Flow Automaton**
- ▶ Program may be **unstructured**
- ▶ Program semantics may translate to guards with **intersecting conditions**



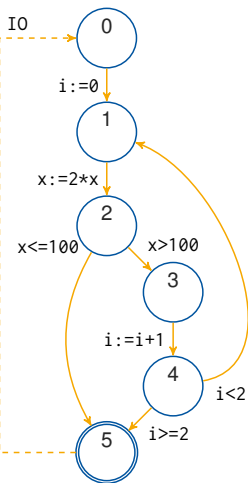
# PLC Software

- ▶ Programmed via textual and graphical languages from the IEC 61131-3
- ▶ Feature **no recursion**
- ⇒ Formalised as **Control Flow Automaton**
- ▶ Program may be **unstructured**
- ▶ Program semantics may translate to guards with **intersecting conditions**



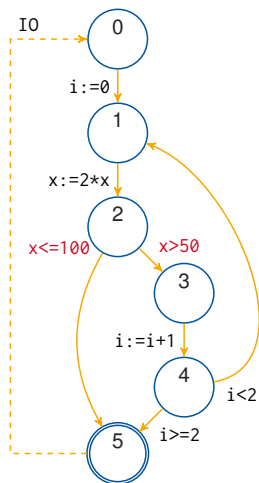
# PLC Software

- ▶ Programmed via textual and graphical languages from the IEC 61131-3
- ▶ Feature **no recursion**
- ⇒ Formalised as **Control Flow Automaton**
- ▶ Program may be **unstructured**
- ▶ Program semantics may translate to guards with **intersecting conditions**



# PLC Software

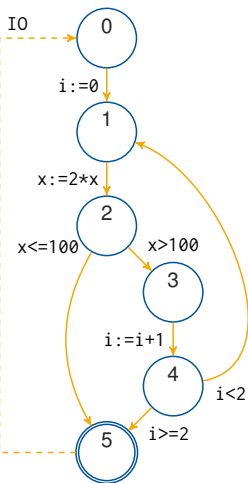
- ▶ Programmed via textual and graphical languages from the IEC 61131-3
- ▶ Feature **no recursion**
- ⇒ Formalised as **Control Flow Automaton**
- ▶ Program may be **unstructured**
- ▶ Program semantics may translate to guards with **intersecting conditions**



# Specifications

- ▶ Intermediate states are not observable
- ⇒ Automation engineers and specs always refer to the observable state
- ▶ Most specifications can be formalised via (bounded) temporal logics, e.g. LTL:
  - $\square(\text{reset} \rightarrow \bigcirc(\text{mode} = 0 \vee \bigcirc \text{mode} = 0))$
- ▶ Verifier must operate on **cycle-step semantics** or **specs must be adapted**:

$$\square(\text{pc} = 5 \wedge \text{reset} \rightarrow \bigcirc(\text{pc} \neq 5 \vee \bigcirc(\text{pc} = 5 \wedge (\text{mode} = 0 \vee \bigcirc(\text{pc} \neq 5 \vee \bigcirc(\text{pc} = 5 \wedge \text{mode} = 0))))))$$





# Specifications

- ▶ Intermediate states are not observable
- ⇒ Automation engineers and **specs** always refer to the **observable state**

- ▶ Most specifications can be formalised via (bounded) temporal logics, e.g. LTL:

$$\Box(\text{reset} \rightarrow \bigcirc(\text{mode} = 0 \vee \bigcirc \text{mode} = 0))$$

- ▶ Verifier must operate on **cycle-step semantics** or **specs must be adapted**:

$$\Box(\text{pc} = 5 \wedge \text{reset} \rightarrow \bigcirc(\text{pc} \neq 5 \vee \bigcirc(\text{pc} = 5 \wedge (\text{mode} = 0 \vee \bigcirc(\text{pc} \neq 5 \vee \bigcirc(\text{pc} = 5 \wedge \text{mode} = 0))))))$$



# Specifications

- ▶ Intermediate states are not observable
- ⇒ Automation engineers and **specs** always refer to the **observable state**
- ▶ Most specifications can be formalised via (bounded) **temporal logics**, e.g. LTL:
  - (reset → ○(mode = 0 ∨ ○mode = 0))
- ▶ Verifier must operate on **cycle-step semantics** or **specs must be adapted**:

$$\square(\text{pc} = 5 \wedge \text{reset} \rightarrow \bigcirc(\text{pc} \neq 5 \vee \bigcirc(\text{pc} = 5 \wedge (\text{mode} = 0 \vee \bigcirc(\text{pc} \neq 5 \vee \bigcirc(\text{pc} = 5 \wedge \text{mode} = 0))))))$$



# Specifications

- ▶ Intermediate states are not observable
- ⇒ Automation engineers and **specs** always refer to the **observable state**

- ▶ Most specifications can be formalised via (bounded) **temporal logics**, e.g. LTL:

$$\Box(\text{reset} \rightarrow \bigcirc(\text{mode} = 0 \vee \bigcirc \text{mode} = 0))$$

- ▶ Verifier must operate on **cycle-step semantics** or **specs must be adapted**:

$$\Box(\text{pc} = 5 \wedge \text{reset} \rightarrow \bigcirc(\text{pc} \neq 5 \vee \bigcirc(\text{pc} = 5 \wedge (\text{mode} = 0 \vee \bigcirc(\text{pc} \neq 5 \vee \bigcirc(\text{pc} = 5 \wedge \text{mode} = 0))))))$$



# Specifications

- ▶ Intermediate states are not observable
- ⇒ Automation engineers and **specs** always refer to the **observable state**

- ▶ Most specifications can be formalised via (bounded) **temporal logics**, e.g. LTL:

$$\Box(\text{reset} \rightarrow \bigcirc(\text{mode} = 0 \vee \bigcirc \text{mode} = 0))$$

- ▶ Verifier must operate on **cycle-step semantics** or **specs must be adapted**:

$$\Box(\text{pc} = 5 \wedge \text{reset} \rightarrow \bigcirc(\text{pc} \neq 5 \vee \bigcirc(\text{pc} = 5 \wedge \text{mode} = 0))))$$



## Bounded Model Checking (BMC)

Checks reachability of **bad states** within **k steps** from  $I$

$$I(\vec{x}_0) \wedge \bigwedge_{0 \leq i < k} T(\vec{x}_i, \vec{x}_{i+1}) \wedge \bigvee_{0 \leq i \leq k} B(\vec{x}_i)$$

where  $T$  characterises the program's step semantics

- ▶ Basis of unbounded techniques, e.g. k-Induction
- ▶ **Unbounded verification** might be **too hard**
- ▶ Often used to **complement testing**, e.g.

*“The first 100 execution cycles are safe”*

helps an engineer with estimating safety

**Note:** *“The first 100 instructions are safe”* does not

## Bounded Model Checking (BMC)

Checks reachability of **bad states** within **k steps** from  $I$

$$I(\vec{x}_0) \wedge \bigwedge_{0 \leq i < k} T(\vec{x}_i, \vec{x}_{i+1}) \wedge \bigvee_{0 \leq i \leq k} B(\vec{x}_i)$$

where  $T$  characterises the program's step semantics

- ▶ Basis of unbounded techniques, e.g. k-Induction
- ▶ **Unbounded verification** might be **too hard**
- ▶ Often used to **complement testing**, e.g.

*“The first 100 execution cycles are safe”*

helps an engineer with estimating safety

**Note:** *“The first 100 instructions are safe”* does not

## Bounded Model Checking (BMC)

Checks reachability of **bad states** within **k steps** from  $I$

$$I(\vec{x}_0) \wedge \bigwedge_{0 \leq i < k} T(\vec{x}_i, \vec{x}_{i+1}) \wedge \bigvee_{0 \leq i \leq k} B(\vec{x}_i)$$

where  $T$  characterises the program's step semantics

- ▶ Basis of unbounded techniques, e.g. k-Induction
- ▶ **Unbounded verification** might be **too hard**
- ▶ Often used to **complement testing**, e.g.

*“The first 100 execution cycles are safe”*

helps an engineer with estimating safety

**Note:** *“The first 100 instructions are safe”* does not

## Bounded Model Checking (BMC)

Checks reachability of **bad states** within **k steps** from  $I$

$$I(\vec{x}_0) \wedge \bigwedge_{0 \leq i < k} T(\vec{x}_i, \vec{x}_{i+1}) \wedge \bigvee_{0 \leq i \leq k} B(\vec{x}_i)$$

where  $T$  characterises the program's step semantics

- ▶ Basis of unbounded techniques, e.g. k-Induction
- ▶ **Unbounded verification** might be **too hard**
- ▶ Often used to **complement testing**, e.g.

*"The first 100 execution cycles are safe"*

helps an engineer with estimating safety

**Note:** *"The first 100 instructions are safe"* does not



## Bounded Model Checking (BMC)

Checks reachability of **bad states** within **k steps** from  $I$

$$I(\vec{x}_0) \wedge \bigwedge_{0 \leq i < k} T(\vec{x}_i, \vec{x}_{i+1}) \wedge \bigvee_{0 \leq i \leq k} B(\vec{x}_i)$$

where  $T$  characterises the program's step semantics

- ▶ Basis of unbounded techniques, e.g. k-Induction
- ▶ Unbounded verification might be too hard
- ▶ Often used to complement testing, e.g.

*“The first 100 execution cycles are safe”*

helps an engineer with estimating safety

**Note:** *“The first 100 instructions are safe”* does not

## Bounded Model Checking (BMC)

Checks reachability of **bad states** within **k steps** from  $I$

$$I(\vec{x}_0) \wedge \bigwedge_{0 \leq i < k} T(\vec{x}_i, \vec{x}_{i+1}) \wedge \bigvee_{0 \leq i \leq k} B(\vec{x}_i)$$

where  $T$  characterises the program's step semantics

- ▶ Basis of unbounded techniques, e.g. k-Induction
- ▶ **Unbounded verification** might be **too hard**
- ▶ Often used to complement testing, e.g.

*“The first 100 execution cycles are safe”*

helps an engineer with estimating safety

**Note:** *“The first 100 instructions are safe”* does not

## Bounded Model Checking (BMC)

Checks reachability of **bad states** within **k steps** from  $I$

$$I(\vec{x}_0) \wedge \bigwedge_{0 \leq i < k} T(\vec{x}_i, \vec{x}_{i+1}) \wedge \bigvee_{0 \leq i \leq k} B(\vec{x}_i)$$

where  $T$  characterises the program's step semantics

- ▶ Basis of unbounded techniques, e.g. k-Induction
- ▶ Unbounded verification might be too hard
- ▶ Often used to complement testing, e.g.

*“The first 100 execution cycles are safe”*

helps an engineer with estimating safety

Note: *“The first 100 instructions are safe”* does not

## Bounded Model Checking (BMC)

Checks reachability of **bad states** within **k steps** from  $I$

$$I(\vec{x}_0) \wedge \bigwedge_{0 \leq i < k} T(\vec{x}_i, \vec{x}_{i+1}) \wedge \bigvee_{0 \leq i \leq k} B(\vec{x}_i)$$

where  $T$  characterises the program's step semantics

- ▶ Basis of unbounded techniques, e.g. k-Induction
- ▶ Unbounded verification might be too hard
- ▶ Often used to complement testing, e.g.

*“The first 100 execution cycles are safe”*

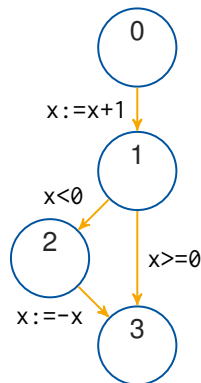
helps an engineer with estimating safety

**Note:** *“The first 100 instructions are safe”* does not

## Large-Block Encoding (LBE)

- ▶ Combines the semantics of loop-free fragments of a CFA statically
- ⇒ Less but more complex transitions
- ▶ Exponential formula growth of original formulation is avoidable:

$$\begin{aligned}
 T(x, x') &:= \exists_{x_1} x_1 = x + 1 \\
 &\quad \wedge (x_1 < 0 \rightarrow x' = -x_1 \\
 &\quad \vee x_1 \geq 0 \rightarrow x' = x)
 \end{aligned}$$

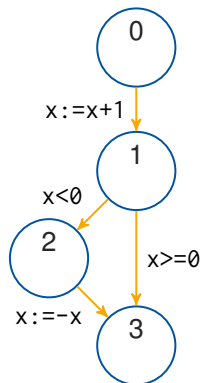


- ▶ Doesn't help with loops or unreachable code in cycle
- ▶ Merge via disjunction (incremental SAT needs  $\wedge$  at top level)

## Large-Block Encoding (LBE)

- ▶ Combines the semantics of loop-free fragments of a CFA statically
- ⇒ Less but more complex transitions
- ▶ Exponential formula growth of original formulation is avoidable:

$$\begin{aligned}
 T(x, x') := & \exists_{x_1} x_1 = x + 1 \\
 & \wedge (x_1 < 0 \rightarrow x' = -x_1 \\
 & \vee x_1 \geq 0 \rightarrow x' = x)
 \end{aligned}$$

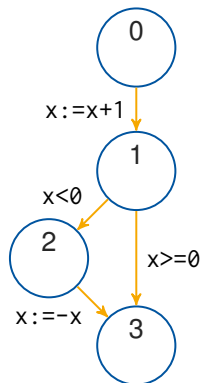


- ▶ Doesn't help with loops or unreachable code in cycle
- ▶ Merge via disjunction (incremental SAT needs  $\wedge$  at top level)

## Large-Block Encoding (LBE)

- ▶ Combines the semantics of loop-free fragments of a CFA statically
- ⇒ Less but more complex transitions
- ▶ Exponential formula growth of original formulation is avoidable:

$$\begin{aligned}
 T(x, x') &:= \exists_{x_1} x_1 = x + 1 \\
 &\quad \wedge (x_1 < 0 \rightarrow x' = -x_1 \\
 &\quad \vee x_1 \geq 0 \rightarrow x' = x)
 \end{aligned}$$

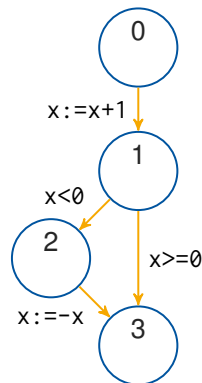


- ▶ Doesn't help with loops or unreachable code in cycle
- ▶ Merge via disjunction (incremental SAT needs  $\wedge$  at top level)

## Large-Block Encoding (LBE)

- ▶ Combines the semantics of loop-free fragments of a CFA **statically**
- ⇒ **Less** but more **complex transitions**
- ▶ Exponential **formula growth** of original formulation is **avoidable**:

$$\begin{aligned}
 T(x, x') &:= \exists_{x_1} x_1 = x + 1 \\
 &\quad \wedge (x_1 < 0 \rightarrow x' = -x_1) \\
 &\quad \vee (x_1 \geq 0 \rightarrow x' = x)
 \end{aligned}$$



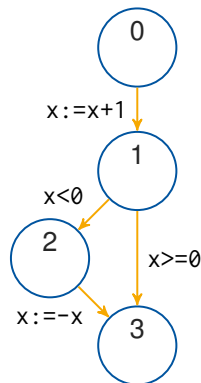
- ▶ Doesn't help with **loops** or **unreachable code** in cycle
- ▶ Merge via **disjunction** (incremental SAT needs  $\wedge$  at top level)



## Large-Block Encoding (LBE)

- ▶ Combines the semantics of loop-free fragments of a CFA **statically**
- ⇒ **Less** but more **complex transitions**
- ▶ Exponential **formula growth** of original formulation is **avoidable**:

$$\begin{aligned}
 T(x, x') &:= \exists_{x_1} x_1 = x + 1 \\
 &\quad \wedge (x_1 < 0 \rightarrow x' = -x_1) \\
 &\quad \vee (x_1 \geq 0 \rightarrow x' = x)
 \end{aligned}$$



- ▶ Doesn't help with **loops** or **unreachable code** in cycle
- ▶ Merge via **disjunction** (incremental SAT needs  $\wedge$  at top level)

# Dynamic LBE

- ▶ Combines the **semantics of all feasible paths** dynamically
- ▶ Efficiency based on combination of several traits

Dynamic Symbolic execution (with merging)

⇒ Loop unrolling & no unreachable code

Compact LBE-style with auxiliary variables for blocks

⇒ Path(s) selection & no exponential growth

Incremental Uses one monotonically growing solver instance

⇒ Incremental SAT solving under assumptions

# Dynamic LBE

- ▶ Combines the **semantics of all feasible paths** dynamically
- ▶ Efficiency based on combination of several traits

**Dynamic** Symbolic execution (with merging)

⇒ Loop unrolling & no unreachable code

**Compact** LBE-style with auxiliary variables for blocks

⇒ Path(s) selection & no exponential growth

**Incremental** Uses one monotonically growing solver instance

⇒ Incremental SAT solving under assumptions

# Dynamic LBE

- ▶ Combines the **semantics of all feasible paths** dynamically
- ▶ Efficiency based on combination of several traits

**Dynamic** Symbolic execution (with merging)

⇒ **Loop unrolling** & no unreachable code

**Compact** LBE-style with auxiliary variables for blocks

⇒ **Path(s) selection** & no exponential growth

**Incremental** Uses one monotonically growing solver instance

⇒ **Incremental SAT** solving under assumptions

# Dynamic LBE

- ▶ Combines the **semantics of all feasible paths** dynamically
- ▶ Efficiency based on combination of several traits

**Dynamic** Symbolic execution (with merging)

⇒ **Loop unrolling** & no unreachable code

**Compact** LBE-style with auxiliary variables for blocks

⇒ **Path(s) selection** & no exponential growth

**Incremental** Uses one monotonically growing solver instance

⇒ **Incremental SAT** solving under assumptions

# Dynamic LBE

- ▶ Combines the **semantics of all feasible paths** dynamically
- ▶ Efficiency based on combination of several traits

**Dynamic** Symbolic execution (with merging)

⇒ **Loop unrolling** & no unreachable code

**Compact** LBE-style with auxiliary variables for blocks

⇒ **Path(s) selection** & no exponential growth

**Incremental** Uses one monotonically growing solver instance

⇒ **Incremental SAT** solving under assumptions

# Dynamic LBE

- ▶ Combines the **semantics of all feasible paths** dynamically
- ▶ Efficiency based on combination of several traits

**Dynamic** Symbolic execution (with merging)

⇒ **Loop unrolling** & no unreachable code

**Compact** LBE-style with auxiliary variables for blocks

⇒ **Path(s) selection** & no exponential growth

**Incremental** Uses one monotonically growing solver instance

⇒ **Incremental SAT** solving under assumptions

# Dynamic LBE

- ▶ Combines the **semantics of all feasible paths** dynamically
- ▶ Efficiency based on combination of several traits

**Dynamic** Symbolic execution (with merging)

⇒ **Loop unrolling** & no unreachable code

**Compact** LBE-style with auxiliary variables for blocks

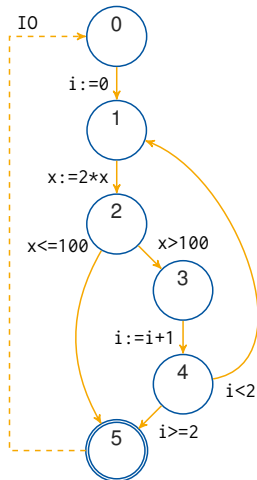
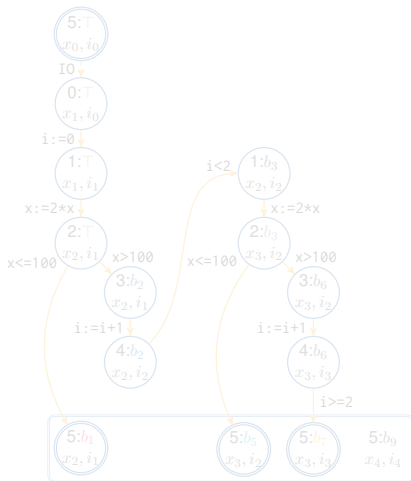
⇒ **Path(s) selection** & no exponential growth

**Incremental** Uses one monotonically growing solver instance

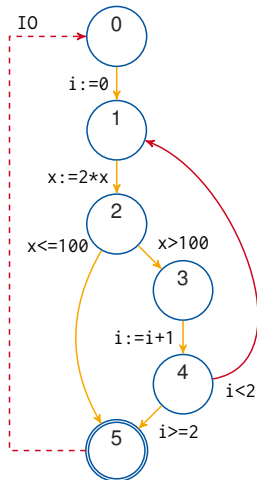
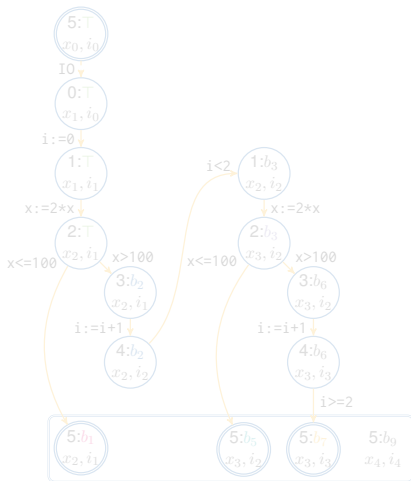
⇒ **Incremental SAT** solving under assumptions



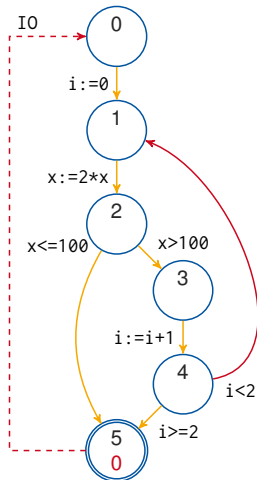
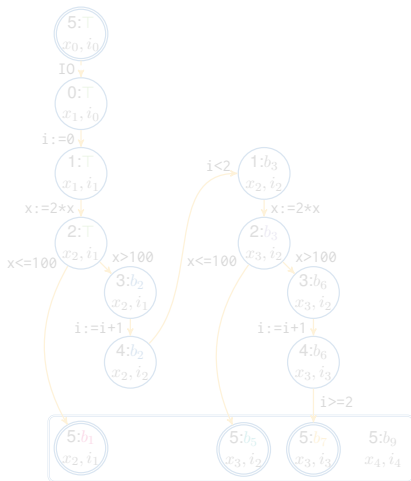
# Dynamic LBE Example



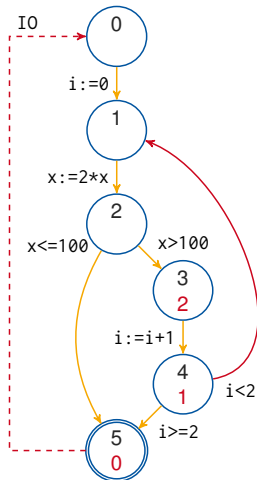
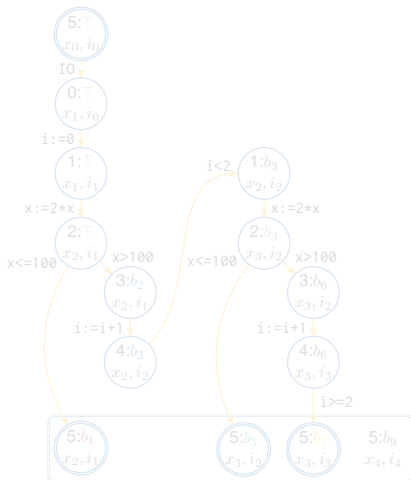
# Dynamic LBE Example



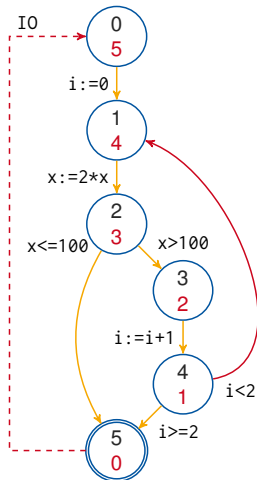
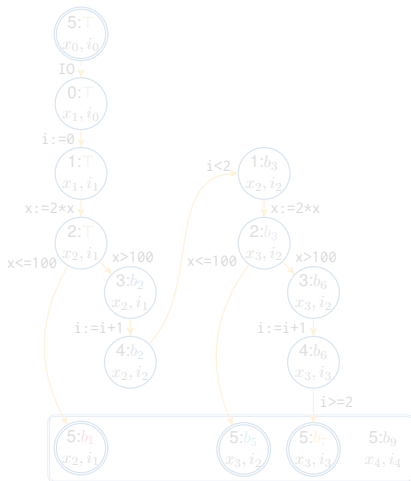
# Dynamic LBE Example



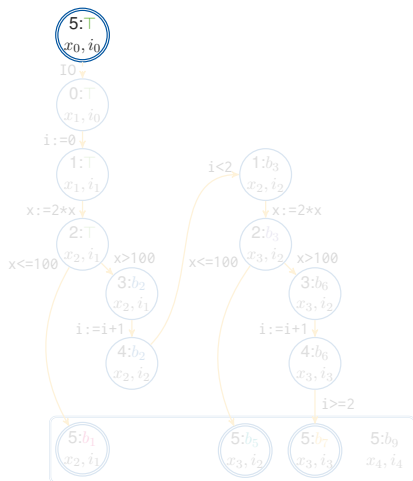
# Dynamic LBE Example



# Dynamic LBE Example



# Dynamic LBE Example



$$x_0 = 0, i_0 = 0,$$

$$i_1 = 0,$$

$$x_2 = 2 \cdot x_1,$$

$$b_1 \rightarrow \text{true}, b_1 \rightarrow x_2 \leq 100,$$

$$b_2 \rightarrow \text{true}, b_2 \rightarrow x_2 > 100,$$

$$b_2 \rightarrow i_2 = i_1 + 1,$$

$$b_3 \rightarrow b_2, b_3 \rightarrow i_2 < 2,$$

...

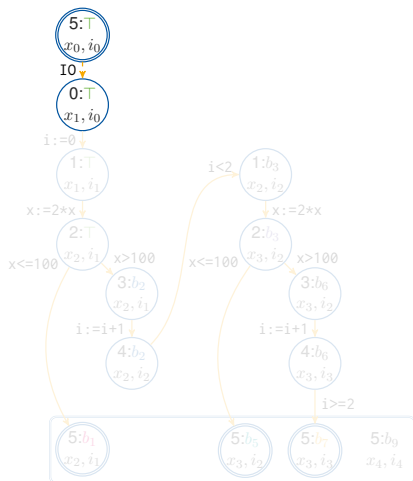
$$b_9 \rightarrow b_1 \vee b_5 \vee b_7,$$

$$b_1 \rightarrow x_4 = x_2 \wedge i_4 = i_1,$$

$$b_5 \rightarrow x_4 = x_3 \wedge i_4 = i_2,$$

$$b_7 \rightarrow x_4 = x_3 \wedge i_4 = i_3$$

# Dynamic LBE Example



$$x_0 = 0, i_0 = 0,$$

$$i_1 = 0,$$

$$x_2 = 2 \cdot x_1,$$

$$b_1 \rightarrow \text{true}, b_1 \rightarrow x_2 \leq 100,$$

$$b_2 \rightarrow \text{true}, b_2 \rightarrow x_2 > 100,$$

$$b_2 \rightarrow i_2 = i_1 + 1,$$

$$b_3 \rightarrow b_2, b_3 \rightarrow i_2 < 2,$$

...

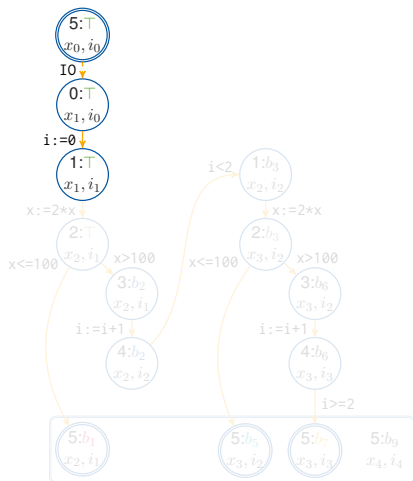
$$b_9 \rightarrow b_1 \vee b_5 \vee b_7,$$

$$b_1 \rightarrow x_4 = x_2 \wedge i_4 = i_1,$$

$$b_5 \rightarrow x_4 = x_3 \wedge i_4 = i_2,$$

$$b_7 \rightarrow x_4 = x_3 \wedge i_4 = i_3$$

# Dynamic LBE Example



$$x_0 = 0, i_0 = 0,$$

$$i_1 = 0,$$

$$x_2 = 2 \cdot x_1,$$

$$b_1 \rightarrow \text{true}, b_1 \rightarrow x_2 \leq 100,$$

$$b_2 \rightarrow \text{true}, b_2 \rightarrow x_2 > 100,$$

$$b_2 \rightarrow i_2 = i_1 + 1,$$

$$b_3 \rightarrow b_2, b_3 \rightarrow i_2 < 2,$$

...

$$b_9 \rightarrow b_1 \vee b_5 \vee b_7,$$

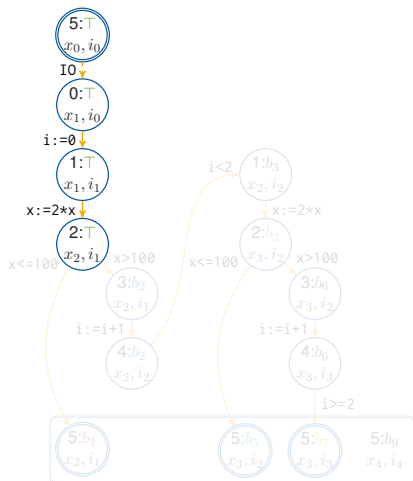
$$b_1 \rightarrow x_4 = x_2 \wedge i_4 = i_1,$$

$$b_5 \rightarrow x_4 = x_3 \wedge i_4 = i_2,$$

$$b_7 \rightarrow x_4 = x_3 \wedge i_4 = i_3$$



# Dynamic LBE Example



$$x_0 = 0, i_0 = 0,$$

$$i_1 = 0,$$

$$x_2 = 2 \cdot x_1,$$

$$b_1 \rightarrow \text{true}, b_1 \rightarrow x_2 \leq 100,$$

$$b_2 \rightarrow \text{true}, b_2 \rightarrow x_2 > 100,$$

$$b_2 \rightarrow i_2 = i_1 + 1,$$

$$b_3 \rightarrow b_2, b_3 \rightarrow i_2 < 2,$$

...

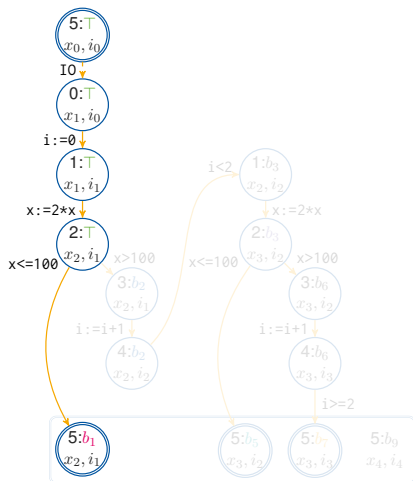
$$b_9 \rightarrow b_1 \vee b_5 \vee b_7,$$

$$b_1 \rightarrow x_4 = x_2 \wedge i_4 = i_1,$$

$$b_5 \rightarrow x_4 = x_3 \wedge i_4 = i_2,$$

$$b_7 \rightarrow x_4 = x_3 \wedge i_4 = i_3$$

# Dynamic LBE Example



$$x_0 = 0, i_0 = 0,$$

$$i_1 = 0,$$

$$x_2 = 2 \cdot x_1,$$

$$b_1 \rightarrow \text{true}, b_1 \rightarrow x_2 \leq 100,$$

$$b_2 \rightarrow \text{true}, b_2 \rightarrow x_2 > 100,$$

$$b_2 \rightarrow i_2 = i_1 + 1,$$

$$b_3 \rightarrow b_2, b_3 \rightarrow i_2 < 2,$$

...

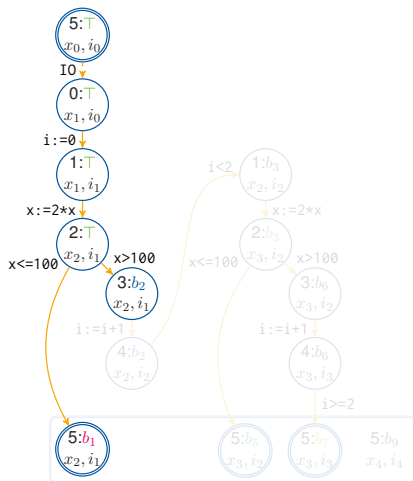
$$b_9 \rightarrow b_1 \vee b_5 \vee b_7,$$

$$b_1 \rightarrow x_4 = x_2 \wedge i_4 = i_1,$$

$$b_5 \rightarrow x_4 = x_3 \wedge i_4 = i_2,$$

$$b_7 \rightarrow x_4 = x_3 \wedge i_4 = i_3$$

# Dynamic LBE Example



$$x_0 = 0, i_0 = 0,$$

$$i_1 = 0,$$

$$x_2 = 2 \cdot x_1,$$

$$b_1 \rightarrow \text{true}, b_1 \rightarrow x_2 \leq 100,$$

$$b_2 \rightarrow \text{true}, b_2 \rightarrow x_2 > 100,$$

$$b_2 \rightarrow i_2 = i_1 + 1,$$

$$b_3 \rightarrow b_2, b_3 \rightarrow i_2 < 2,$$

...

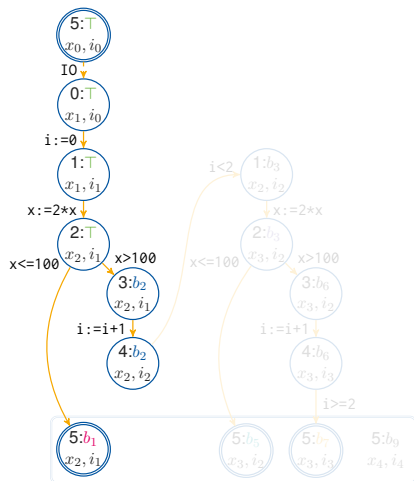
$$b_9 \rightarrow b_1 \vee b_5 \vee b_7,$$

$$b_1 \rightarrow x_4 = x_2 \wedge i_4 = i_1,$$

$$b_5 \rightarrow x_4 = x_3 \wedge i_4 = i_2,$$

$$b_7 \rightarrow x_4 = x_3 \wedge i_4 = i_3$$

## Dynamic LBE Example



$$x_0 = 0, i_0 = 0,$$

$$i_1 = 0,$$

$$x_2 = 2 \cdot x_1,$$

$$b_1 \rightarrow \text{true}, b_1 \rightarrow x_2 \leq 100,$$

$$b_2 \rightarrow \text{true}, b_2 \rightarrow x_2 > 100,$$

$$b_2 \rightarrow i_2 = i_1 + 1,$$

$$b_3 \rightarrow b_2, b_3 \rightarrow i_2 < 2,$$

...

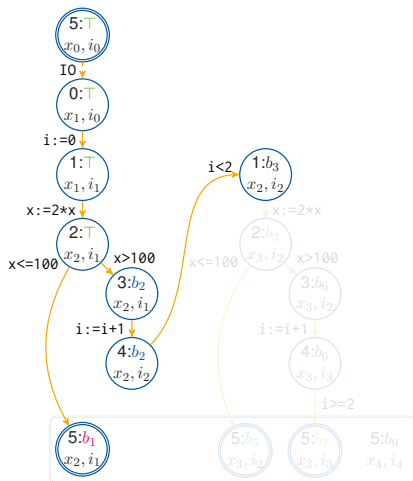
$$b_9 \rightarrow b_1 \vee b_5 \vee b_7,$$

$$b_1 \rightarrow x_4 = x_2 \wedge i_4 = i_1,$$

$$b_5 \rightarrow x_4 = x_3 \wedge i_4 = i_2,$$

$$b_7 \rightarrow x_4 = x_3 \wedge i_4 = i_3$$

## Dynamic LBE Example



$$x_0 = 0, i_0 = 0,$$

$$i_1 = 0,$$

$$x_2 = 2 \cdot x_1,$$

$$b_1 \rightarrow \text{true}, b_1 \rightarrow x_2 \leq 100,$$

$$b_2 \rightarrow \text{true}, b_2 \rightarrow x_2 > 100,$$

$$b_2 \rightarrow i_2 = i_1 + 1,$$

$$b_3 \rightarrow b_2, b_3 \rightarrow i_2 < 2,$$

...

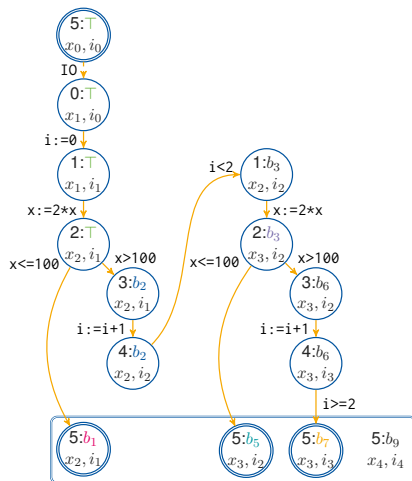
$$b_9 \rightarrow b_1 \vee b_5 \vee b_7,$$

$$b_1 \rightarrow x_4 = x_2 \wedge i_4 = i_1,$$

$$b_5 \rightarrow x_4 = x_3 \wedge i_4 = i_2,$$

$$b_7 \rightarrow x_4 = x_3 \wedge i_4 = i_3$$

# Dynamic LBE Example



$$x_0 = 0, i_0 = 0,$$

$$i_1 = 0,$$

$$x_2 = 2 \cdot x_1,$$

$$b_1 \rightarrow \text{true}, b_1 \rightarrow x_2 \leq 100,$$

$$b_2 \rightarrow \text{true}, b_2 \rightarrow x_2 > 100,$$

$$b_2 \rightarrow i_2 = i_1 + 1,$$

$$b_3 \rightarrow b_2, b_3 \rightarrow i_2 < 2,$$

...

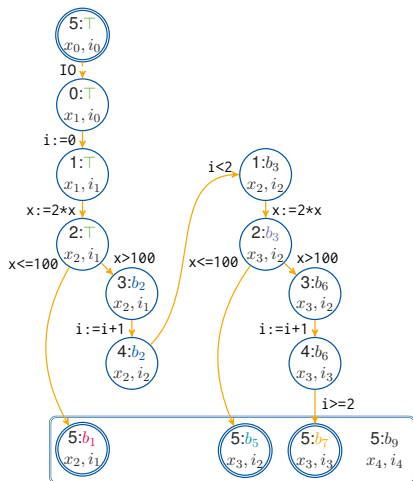
$$b_9 \rightarrow b_1 \vee b_5 \vee b_7,$$

$$b_1 \rightarrow x_4 = x_2 \wedge i_4 = i_1,$$

$$b_5 \rightarrow x_4 = x_3 \wedge i_4 = i_2,$$

$$b_7 \rightarrow x_4 = x_3 \wedge i_4 = i_3$$

## Dynamic LBE Example



$$x_0 = 0, i_0 = 0,$$

$$i_1 = 0,$$

$$x_2 = 2 \cdot x_1,$$

$$b_1 \rightarrow \text{true}, b_1 \rightarrow x_2 \leq 100,$$

$$b_2 \rightarrow \text{true}, b_2 \rightarrow x_2 > 100,$$

$$b_2 \rightarrow i_2 = i_1 + 1,$$

$$b_3 \rightarrow b_2, b_3 \rightarrow i_2 < 2,$$

...

$$b_9 \rightarrow b_1 \vee b_5 \vee b_7,$$

$$b_1 \rightarrow x_4 = x_2 \wedge i_4 = i_1,$$

$$b_5 \rightarrow x_4 = x_3 \wedge i_4 = i_2,$$

$$b_7 \rightarrow x_4 = x_3 \wedge i_4 = i_3$$

# Cycle-BMC

- ▶  $k$  iterations of DLBE will yield the symbolic contexts:

$$\underbrace{(l_{\text{EoC}}, \text{true}, \vec{x}_0)}_{c_0}, \underbrace{(l_{\text{EoC}}, b_1, \vec{x}_1)}_{c_1}, \dots, \underbrace{(l_{\text{EoC}}, b_k, \vec{x}_k)}_{c_k}$$

⇒ At this point the solver will *effectively* contain

$$I(\vec{x}_0) \wedge \begin{pmatrix} b_1 \rightarrow T_1(\vec{x}_0, \vec{x}_1) \wedge b_1 \rightarrow \text{true} \\ \wedge \dots \\ \wedge b_k \rightarrow T_{k-1}(\vec{x}_{k-1}, \vec{x}_k) \wedge b_k \rightarrow b_{k-1} \end{pmatrix}$$

- ▶ Assuming  $b_k$  allows checking for **bad behaviours**, e.g.

$$\bigvee_{0 \leq i \leq k} B(\vec{x}_i)$$



# Cycle-BMC

- ▶  $k$  iterations of DLBE will yield the symbolic contexts:

$$\underbrace{(l_{\text{EoC}}, \text{true}, \vec{x}_0)}_{c_0}, \underbrace{(l_{\text{EoC}}, b_1, \vec{x}_1)}_{c_1}, \dots, \underbrace{(l_{\text{EoC}}, b_k, \vec{x}_k)}_{c_k}$$

- ⇒ At this point the solver will *effectively* contain

$$I(\vec{x}_0) \wedge \begin{pmatrix} b_1 \rightarrow T_1(\vec{x}_0, \vec{x}_1) \wedge b_1 \rightarrow \text{true} \\ \wedge \dots \\ \wedge b_k \rightarrow T_{k-1}(\vec{x}_{k-1}, \vec{x}_k) \wedge b_k \rightarrow b_{k-1} \end{pmatrix}$$

- ▶ Assuming  $b_k$  allows checking for **bad behaviours**, e.g.

$$\bigvee_{0 \leq i \leq k} B(\vec{x}_i)$$

# Cycle-BMC

- ▶  $k$  iterations of DLBE will yield the symbolic contexts:

$$\underbrace{(l_{\text{EoC}}, \text{true}, \vec{x}_0)}_{c_0}, \underbrace{(l_{\text{EoC}}, b_1, \vec{x}_1)}_{c_1}, \dots, \underbrace{(l_{\text{EoC}}, b_k, \vec{x}_k)}_{c_k}$$

- ⇒ At this point the solver will *effectively* contain

$$I(\vec{x}_0) \wedge \begin{pmatrix} b_1 \rightarrow T_1(\vec{x}_0, \vec{x}_1) \wedge b_1 \rightarrow \text{true} \\ \wedge \dots \\ \wedge b_k \rightarrow T_{k-1}(\vec{x}_{k-1}, \vec{x}_k) \wedge b_k \rightarrow b_{k-1} \end{pmatrix}$$

- ▶ Assuming  $b_k$  allows checking for **bad behaviours**, e.g.

$$\bigvee_{0 \leq i \leq k} B(\vec{x}_i)$$

# Setup

Experiments on implementation of **PLCopen Safety** library:

- ▶ **Single modules** implementing particular safety concepts
- ▶ User examples **combine** those

Specifications:

- ▶ Only **invariants** are supported by all tools
- ▶ Wrapped CFA in **bounded for-loop** and translated to C / SMV

BMC-based Tools:

- ▶ **ARCADE.PLC**: Built Cycle-BMC prototype upon this frontend
- ▶ **CPACHECKER**: Adjustable-/LBE with predicate abstraction
- ▶ **ESBMC**: Unrolls programs & optimises verification conditions
- ▶ **NuSMV**: BMC required bound  $\Rightarrow$  Used BDD-engine

# Setup

Experiments on implementation of **PLCopen Safety** library:

- ▶ **Single modules** implementing particular safety concepts
- ▶ User examples **combine** those

Specifications:

- ▶ Only **invariants** are supported by all tools
- ▶ Wrapped CFA in **bounded for-loop** and translated to C / SMV

BMC-based Tools:

- ▶ **ARCADE.PLC**: Built Cycle-BMC prototype upon this frontend
- ▶ **CPACHECKER**: Adjustable-/LBE with predicate abstraction
- ▶ **ESBMC**: Unrolls programs & optimises verification conditions
- ▶ **NuSMV**: BMC required bound  $\Rightarrow$  Used BDD-engine

# Setup

Experiments on implementation of **PLCopen Safety** library:

- ▶ **Single modules** implementing particular safety concepts
- ▶ User examples **combine** those

Specifications:

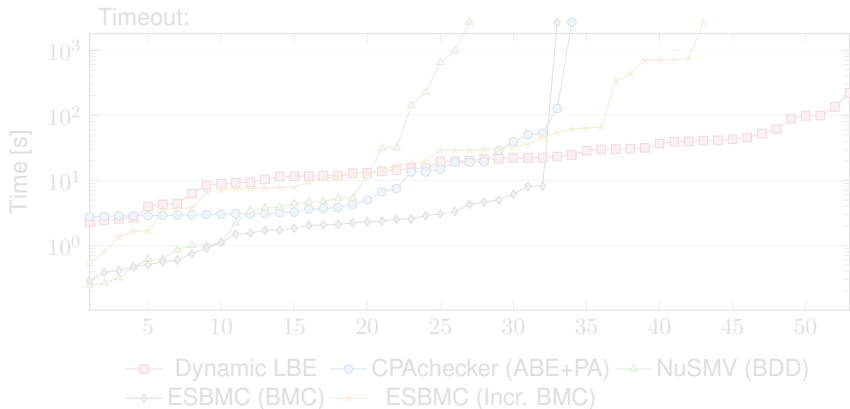
- ▶ Only **invariants** are supported by all tools
- ▶ Wrapped CFA in **bounded for-loop** and translated to C / SMV

BMC-based Tools:

- ▶ **ARCADE.PLC**: Built Cycle-BMC prototype upon this frontend
- ▶ **CPACHECKER**: Adjustable-/LBE with predicate abstraction
- ▶ **ESBMC**: Unrolls programs & optimises verification conditions
- ▶ **NUSMV**: BMC required bound  $\Rightarrow$  Used BDD-engine

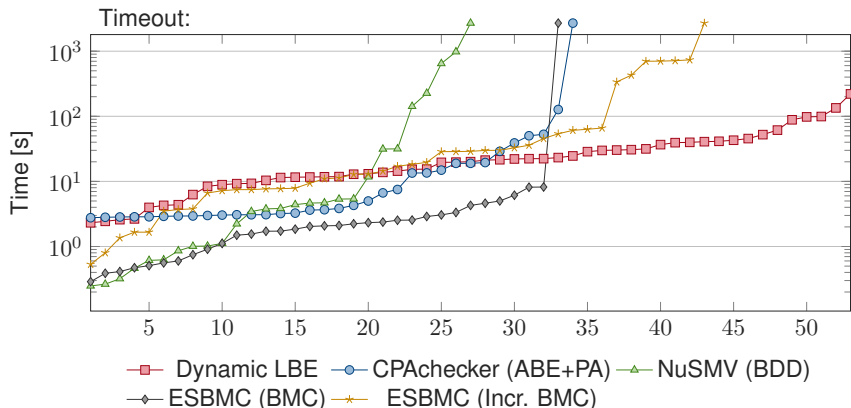
# Results

- ▶ 53 cycle-bounded verification tasks (#locations: 117 – 1450)
- ▶ 24 specs for elementary modules and 29 for composite ones



# Results

- ▶ 53 cycle-bounded verification tasks (#locations: 117 – 1450)
- ▶ 24 specs for elementary modules and 29 for composite ones



# Summary

- ▶ PLC software specs refer to **observable states** only
  - ▶ Using existing solutions is **not always possible / feasible**
  - ▶ Dynamic LBE is a generic approach to unrolling and encoding CFA semantics in a **fully incremental** way
- ⇒ Enabled **efficient Cycle-BMC** without reformulation of specs

## Future Work:

- ▶ Encoding is compatible with **abstraction refinement**
- ⇒ Unroll loops iteratively & evaluate calls lazily
- ▶ Experiment with **C benchmarks**



# Summary

- ▶ PLC software specs refer to **observable states** only
- ▶ Using existing solutions is **not always possible / feasible**
- ▶ Dynamic LBE is a generic approach to unrolling and encoding CFA semantics in a **fully incremental** way
- ⇒ Enabled **efficient Cycle-BMC** without reformulation of specs

## Future Work:

- ▶ Encoding is compatible with **abstraction refinement**
- ⇒ Unroll loops iteratively & evaluate calls lazily
- ▶ Experiment with **C benchmarks**

# Summary

- ▶ PLC software specs refer to **observable states** only
  - ▶ Using existing solutions is **not always possible / feasible**
  - ▶ Dynamic LBE is a generic approach to **unrolling and encoding** CFA semantics in a **fully incremental** way
- ⇒ Enabled **efficient Cycle-BMC** without reformulation of specs

## Future Work:

- ▶ Encoding is compatible with **abstraction refinement**
- ⇒ Unroll loops iteratively & evaluate calls lazily
- ▶ Experiment with **C benchmarks**

# Summary

- ▶ PLC software specs refer to **observable states** only
- ▶ Using existing solutions is **not always possible / feasible**
- ▶ Dynamic LBE is a generic approach to **unrolling and encoding** CFA semantics in a **fully incremental** way
- ⇒ Enabled **efficient Cycle-BMC** without reformulation of specs

## Future Work:

- ▶ Encoding is compatible with **abstraction refinement**
- ⇒ Unroll loops iteratively & evaluate calls lazily
- ▶ Experiment with **C benchmarks**

# Summary

- ▶ PLC software specs refer to **observable states** only
- ▶ Using existing solutions is **not always possible / feasible**
- ▶ Dynamic LBE is a generic approach to **unrolling and encoding** CFA semantics in a **fully incremental** way
- ⇒ Enabled **efficient Cycle-BMC** without reformulation of specs

## Future Work:

- ▶ Encoding is compatible with **abstraction refinement**
- ⇒ Unroll loops iteratively & evaluate calls lazily
- ▶ Experiment with **C benchmarks**